

Name(s) \_\_\_\_\_ Period \_\_\_\_\_ Date \_\_\_\_\_

## Extra Practice - Selection Statements



### Check for Understanding

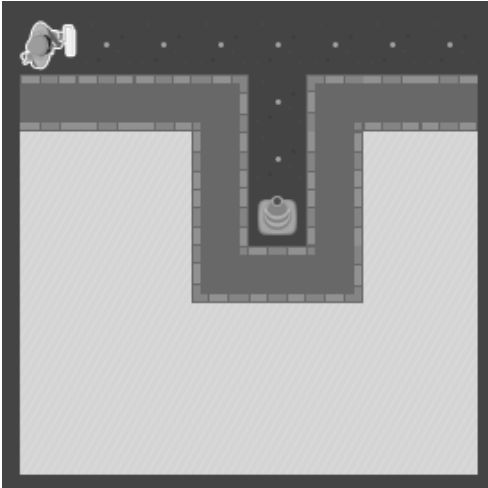
What line of code should replace `/* missing code */` so that the code compiles?

```
Painter jes = new Painter();  
if ( /* missing code */ ) {  
    jes.move();  
}
```

- I. `canMove()`
  - II. `jes.canMove()`
  - III. `canMove(jes)`
- 
- A. I only
  - B. II only**
  - C. III only
  - D. II and III
  - E. I, II, and III

## AP Exam Prep

Consider the code segment below. How many times will the code on **Line 4** run?



```
1  PainterPlus amy = new PainterPlus();  
2  
3  while (amy.isFacingEast()) {  
4      amy.move();  
5      if (amy.canMove("south")) {  
6          amy.turnRight();  
7      }  
8  }
```

- A. 0 times
- B. 2 times
- C. 3 times
- D. 4 times**

## Extra Practice

**Do This:** The code segment below has five syntax errors. Identify and fix these errors by:

1. Circling or highlighting the error in the original code.
2. Rewriting the code with all errors debugged in the **Fixed Code** column.

Original Code	Fixed Code
<pre>deshaun = new Painter(); deshan.move();  if (deshaun.isOnPaint) {     deshaun.move();     deshaun.paint; }  deshaun.Move();</pre>	<pre>Painter deshaun = new Painter(); deshaun.move();  if (deshaun.isOnPaint()) {     deshaun.move();     deshaun.paint("white"); }  deshaun.move();</pre>